

# Temporal Modalities in Answer Set Programming

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## Joint work with



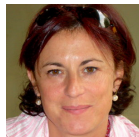
Felicidad  
Aguado

U. Corunna



Gilberto  
Pérez

U. Corunna



Concepción  
Vidal

U. Corunna



Martín  
Diéguez

U. Angers



Torsten  
Schaub

U. Potsdam



Anna  
Schuhmann

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- David Pearce (U. P. Madrid, ES)
- Stephane Demri (CNRS, ENS Paris-Saclay, FR)
- Laura Bozzelli (U. Naples, IT)

- 1 Introduction
- 2 Definitions and examples
- 3 Automata-based computation
- 4 Temporal Logic Programming
- 5 Conclusions and open topics

# Motivation

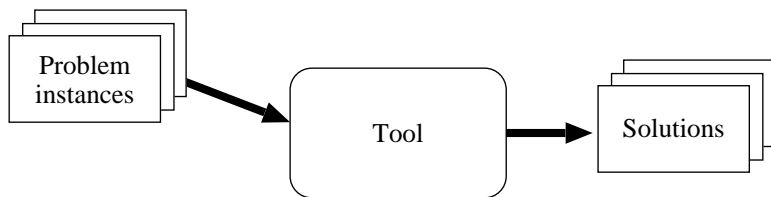
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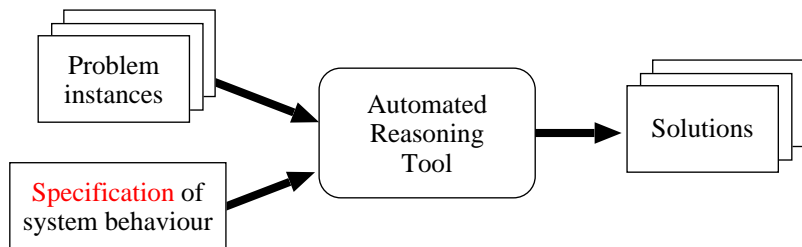
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Example: automata satisfy everything, but lack elaboration

- Elaboration tolerance for action domains:

*Representing Action and Change by Logic Programs*

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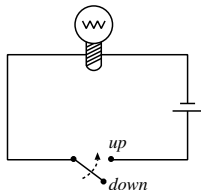
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- However, ASP has no temporal constructs

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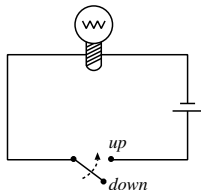


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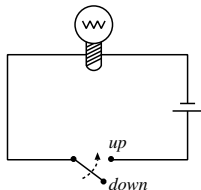
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Examples of problems that **cannot be solved** in ASP:

- Is there a reachable state with *up* and *down* false?
- Once *up* becomes true, does it remain so forever?
- The switch cannot be closed infinitely often without eventually damaging the lamp

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## Linear-time Temporal Logic (LTL)

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- ✓ Model checking and verification of reactive systems
- ✓ Many uses in AI: planning, ontologies, multi-agent systems, ...

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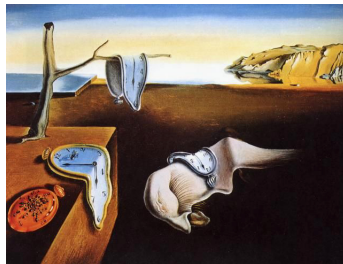
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**X NMR attempts for LTL**: limited syntax, only for queries, control rules, etc. **Not really embodied in LTL**

# Our proposal



Temporal Equilibrium Logic (TEL) [C\_&Pérez 07]

$$\text{TEL} = \text{ASP} + \text{LTL}$$

- ASP: logical characterisation Equilibrium Logic [Pearce 96]
- LTL: We add temporal operators  $\square$ ,  $\diamond$ ,  $\circ$ , **U**, **R**.

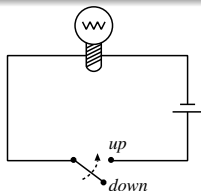
Result: **Temporal Stable Models** for any arbitrary LTL theory.



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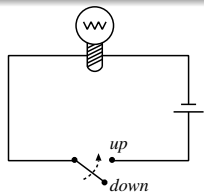
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$up \vee down$

$\Box(\circ up \leftarrow up \wedge \neg \circ down)$

$\Box(\circ down \leftarrow down \wedge \neg \circ up)$

$\Box(up \vee \neg up)$

Initially

Inertia

Inertia

Choice

Idea: **LTL syntax**, but keeping **ASP semantics**

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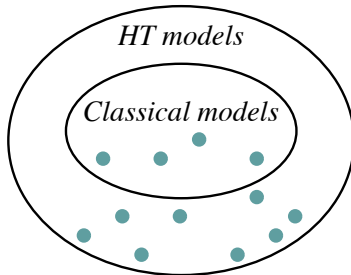
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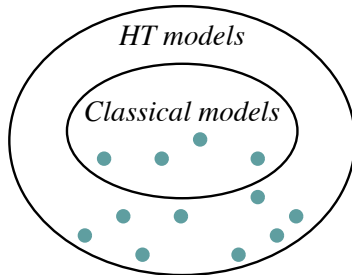
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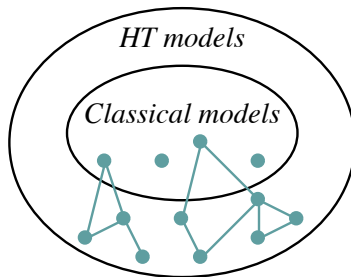


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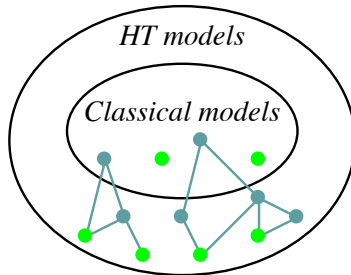


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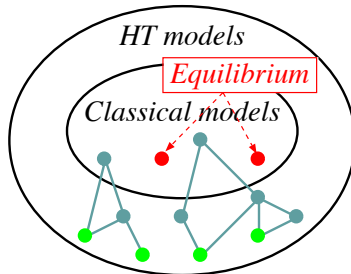
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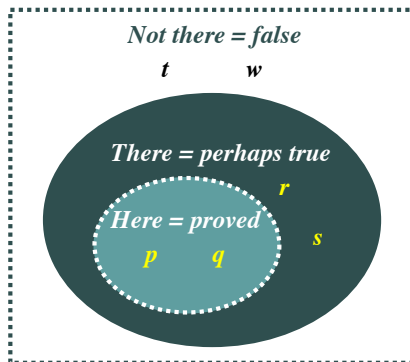
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- Example:  $H = \{p, q\}$ ,  $T = \{p, q, r, s\}$ . Intuition:



- When  $H = T$  we have a classical model.

# Here-and-There

Satisfaction of formulas

$$\langle H, T \rangle \models \varphi \Leftrightarrow \text{“}\varphi \text{ is proved”}$$

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- Negation  $\neg F$  is defined as  $F \rightarrow \perp$
- $\langle H, T \rangle \models \varphi$  implies  $T \models \varphi$  (proved implies potentially true)

# Equilibrium models

## Definition (Equilibrium/stable model)

A model  $\langle T, T \rangle$  of  $\Gamma$  is an **equilibrium model** iff

there is no  $H \subset T$  such that  $\langle H, T \rangle \models \Gamma$ .

When this holds,  $T$  is called a **stable model**.

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In other words, all assumptions  $T$  are eventually proved  $H$

# (Linear) Temporal Equilibrium Logic

- **Syntax** = propositional plus

- ▶  $\Box\varphi$  = “forever”  $\varphi$
- ▶  $\Diamond\varphi$  = “eventually”  $\varphi$
- ▶  $\bigcirc\varphi$  = “next moment”  $\varphi$
- ▶  $\varphi \mathbf{U} \psi$  =  $\varphi$  “until eventually”  $\psi$
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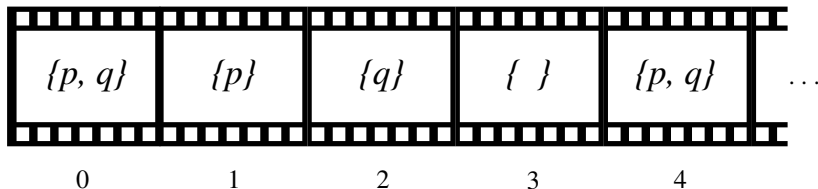
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- As we had with Equilibrium Logic:

- 1 A monotonic underlying logic: Temporal Here-and-There (THT)
- 2 An ordering among models. Select minimal models.

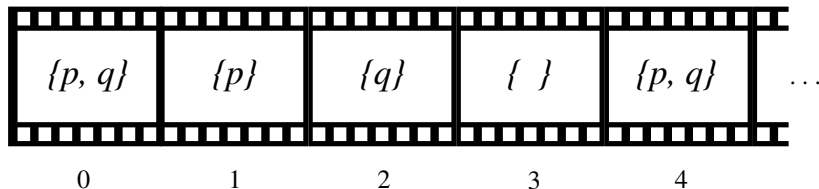
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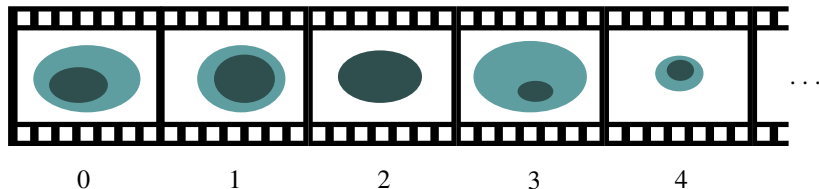


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- In THT we will have  $\infty$  sequences of HT interpretations





# Sequences

- We define an ordering among sequences  $\mathbf{H} \leq \mathbf{T}$  when

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$\alpha$	$M, i \models \alpha$ when ...
an atom $p$	$p \in H_i$
$\wedge, \vee$	as usual
$\varphi \rightarrow \psi$	$\mathbf{T}, i \models \varphi \rightarrow \psi$ in LTL and $\langle \mathbf{H}, \mathbf{T} \rangle, i \models \varphi$ implies $\langle \mathbf{H}, \mathbf{T} \rangle, i \models \psi$

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$\circ\varphi$	$(M, i+1) \models \varphi$
$\Box\varphi$	$\forall j \geq i, M, j \models \varphi$
$\Diamond\varphi$	$\exists j \geq i, M, j \models \varphi$
$\varphi \mathbf{U} \psi$	$\exists j \geq i, M, j \models \psi$ and $\forall k$ s.t. $i \leq k < j, M, k \models \varphi$
$\varphi \mathbf{R} \psi$	$\forall j \geq i, M, j \models \psi$ or $\exists k, i \leq k < j, M, k \models \varphi$

- $M$  is a model of a theory  $\Gamma$  when  $M, 0 \models \alpha$  for all  $\alpha \in \Gamma$

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•  $\circ\varphi$





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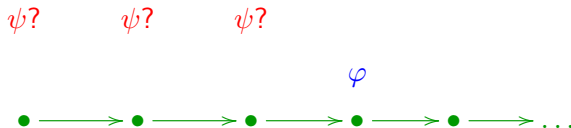
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# Temporal Here-and-There (THT)

- Some valid THT formulas:

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- Axiomatization of THT [Balbiani & Diéguez 16]



# Temporal Equilibrium Models

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of a theory  $\Gamma$  is a model  $M = \langle \mathbf{T}, \mathbf{T} \rangle$  of  $\Gamma$  such that there is no  $\mathbf{H} < \mathbf{T}$  satisfying  $\langle \mathbf{H}, \mathbf{T} \rangle, 0 \models \Gamma$ . □

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- **Temporal Equilibrium Logic (TEL)** is the logic induced by temporal equilibrium models.

## Definition (Temporal Stable Model)

$T$  is a **temporal stable model** of a theory  $\Gamma$  iff  $\langle T, T \rangle$  is a temporal equilibrium model of  $\Gamma$ . □

# Some examples

- Example 1: TEL models of  $\Box(\neg p \rightarrow \circ p)$ . It's like an infinite program:

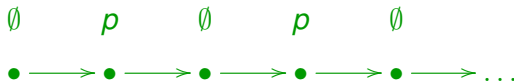
$$\begin{array}{lcl} \neg p & \rightarrow & \circ p \\ \neg \circ p & \rightarrow & \circ^2 p \\ \neg \circ^2 p & \rightarrow & \circ^3 p \\ & \vdots & \end{array}$$

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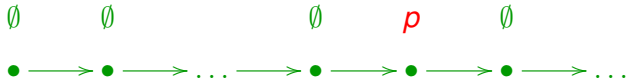
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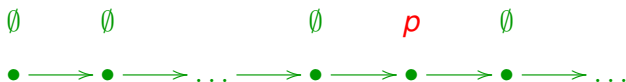


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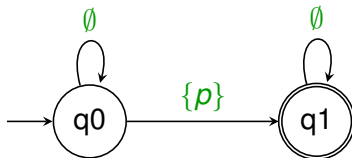


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- **Answer: using Büchi automata.** An infinite-length word is accepted iff it visits some **acceptance state infinitely often**

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- Therefore,  $\Box\Diamond p$  alone **has no TEL models**.

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- In fact, if we add (**EM**) for all atoms, **TEL collapses into LTL**

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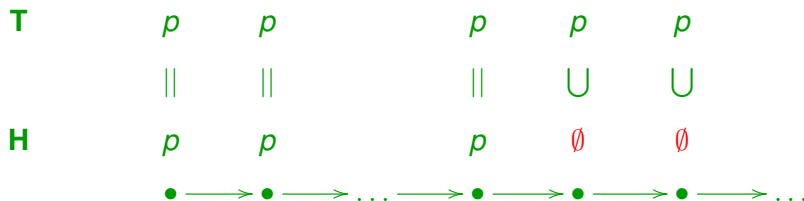
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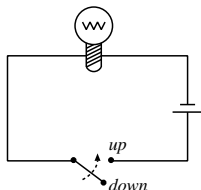
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- We can build a strictly smaller model with **H** where from some point on **T**,  $p$  becomes false forever





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- Example 5: lamp switch again



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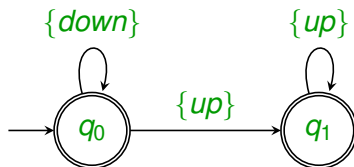
Initially

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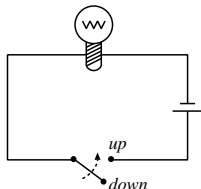
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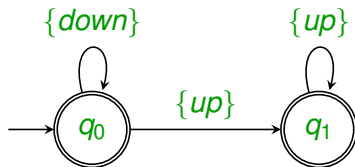
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We never get  $up \wedge down$

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## Example

### THT

$\Box(\text{down} \wedge \neg \circ \text{up} \rightarrow \circ \text{down})$

### LTL

$\begin{aligned} &\Box(\text{up}' \rightarrow \text{up}) \wedge \Box(\text{down}' \rightarrow \text{down}) \\ &\wedge \Box(\text{down} \wedge \neg \circ \text{up} \rightarrow \circ \text{down}) \\ &\wedge \Box(\text{down}' \wedge \neg \circ \text{up} \rightarrow \circ \text{down}') \end{aligned}$

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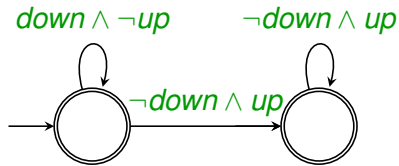
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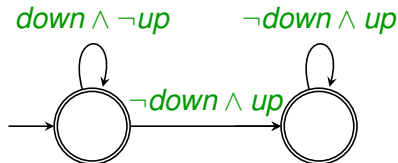
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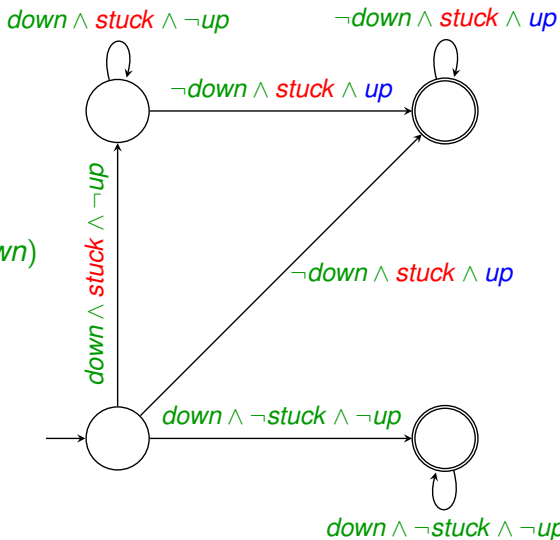
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- Adding past operators to LTL: same expressiveness but exponentially more succinct [Markey 03]

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*Past* | ● for *previous*  
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# Finite traces and past operators

- Satisfaction of formulas introduces conditions on **trace limits** on the past ( $i \geq 0$ ) and the future ( $i < \lambda$ )

$\alpha$	$M, i \models \alpha$ when ...
$\circ\varphi$	$i + 1 < \lambda$ and $(M, i+1) \models \varphi$
$\hat{\circ}\varphi$	$i + 1 = \lambda$ or $(M, i+1) \models \varphi$
$\varphi \mathbf{U} \psi$	$\exists j: i \leq j < \lambda, M, j \models \psi$ and $\forall k$ s.t. $i \leq k < j, M, k \models \varphi$
$\bullet\varphi$	$i > 0$ and $(M, i-1) \models \varphi$
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# Finite traces and past operators

- Satisfaction of formulas introduces conditions on **trace limits** on the past ( $i \geq 0$ ) and the future ( $i < \lambda$ )

$\alpha$	$M, i \models \alpha$ when ...
$\circ\varphi$	$i + 1 < \lambda$ and $(M, i+1) \models \varphi$
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- When  $\lambda = \omega$  we get (infinite-traces) TEL as before

# Normal form

- Temporal theories can be reduced to a **normal form** closer to logic programs



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- temporal literals** =  $\{a, \neg a, \bullet a, \neg \bullet a \mid a \in \text{Atoms}\}$

## Definition (Temporal rule)

A temporal rule is either:

- an initial rule  $B \rightarrow A$
- a dynamic rule  $\hat{\square}(B \rightarrow A)$
- a fulfillment rule  $\square(\square p \rightarrow q)$  or  $\square(p \rightarrow \diamond q)$

where  $B = b_1 \wedge \dots \wedge b_n$  with  $n \geq 0$ ,  $A = a_1 \vee \dots \vee a_m$  with  $m \geq 0$

$b_i, a_j$  = temporal literals for dynamic rules

$b_i, a_j$  = regular literals  $a, \neg a$  for initial rules

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A temporal rule is either:

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A temporal logic program is a set of temporal rules.

# Syntactic Fragment

- An interesting fragment are **present-centered** programs

- ▶ initial rule  $B \rightarrow A$
- ▶ dynamic rule  $\hat{\bigcirc} \Box (B \rightarrow A)$
- ▶ final rule  $\Box (\mathbf{F} \rightarrow (B \rightarrow A))$

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**present-centered** =  $A$  does not contain temporal operators

- Example of present-centered program:

	$up \vee down$	Initially
$\hat{\square}(\bullet up \wedge \neg down \rightarrow up)$		Inertia
$\hat{\square}(\bullet down \wedge \neg up \rightarrow down)$		Inertia
	$\square(up \vee \neg up)$	Choice

- Tool `telingo` [C\_, Kaminski, Morkisch & Schaub 19]  
Temporal extension of ASP solver `clingo`

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```
#program initial.  
up;down.  
  
#program dynamic.  
up    :- 'up,    not down.  
down  :- 'down, not up.  
  
#program always.  
{up}.
```

# Syntactic Fragment

- We can use a more general **syntactic fragment** **past-future** =  $\alpha \rightarrow \beta$  where
  - ▶  $\alpha$  may only contain past operators
  - ▶  $\beta$  may only contain future operatorsand none of them contains  $\rightarrow$

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- Example: the integrity constraint

$$shoot \wedge \blacksquare unloaded \wedge \bullet \blacklozenge shoot \rightarrow \perp$$

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can be expressed in `telingo` as:

```
:- shoot, &tel { < * unloaded & < < ? shoot }.
```

# Beyond LTL

- In [Bosser et al. 18, C\_ et al. 19] we extend TEL and  $\text{TEL}_f$  to the syntax of Linear Dynamic Logic (LDL) [De Giacomo & Vardi 13]
- $\text{DEL} = \text{LDL} + \text{ASP}$ .

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$\perp \rightarrow \leftarrow \langle (up^* + down^*); ready?; serve \rangle^*; wait^* \rangle \mathbf{F}$

elevator moving in a unique direction until the call is served

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 $\perp \rightarrow \leftarrow \langle (up^* + down^*); ready?; serve \rangle^*; wait^* \rangle \mathbf{F}$   
elevator moving in a unique direction until the call is served
- [C\_ et al, ECAI 20] LDL operators implemented in `telingo` (only in constraints)

```
#program initial.  
:- not &del{ *( (*up + *down) ;; ?ready ;; serve)  
           ;; *wait .>? &final }.
```

- 👍 In [C\_ et al, ICLP 20] (🕒 Tomorrow 18:15)  
we introduce **metric operators**

$$\Box(\textit{red} \wedge \textit{green} \rightarrow \perp)$$

$$\Box(\neg \textit{green} \rightarrow \textit{red})$$

$$\Box(\textit{push} \rightarrow \Diamond_3 \Box_4 \textit{green})$$

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- We extended this for intervals (only discrete by now).



- 1 Introduction
- 2 Definitions and examples
- 3 Automata-based computation
- 4 Temporal Logic Programming
- 5 Conclusions and open topics**

# Conclusions

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TPLP 20th anniversary special issue

# Conclusions

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TPLP 20th anniversary special issue

- TEL = **suitable framework** for temporal reasoning + ASP
- Simple semantics thanks to just **merging two logical** formalisms: **Equilibrium Logic** + LTL.
- Implementations: `telingo`, `abstem`, `stelp`
- It constitutes a new **open field**. Many open topics ...

- Open theoretical problems:
  - ▶ Kamp's theorem: monadic  $EL(<)$  can be transformed into THT? (possibly not)
  - ▶ Interdefinability of operators
  - ▶ Can temporal stable models be captured by LTL?
- **Finite traces**: axiomatisation, automata-based methods, grounding
- New **syntactic subclasses** with satisfiability lower than EXPSpace [Bozzelli & Pearce 15]
- **Planning tool**. Compare to planners using LTL control knowledge like TLPlan [Bacchus & Kabanza 00].
- Encoding action languages

# Temporal Modalities in Answer Set Programming

Pedro Cabalar

Thank you for your attention!

September 23rd, 2020

TIME 2020

Bozen-Bolzano, Italy